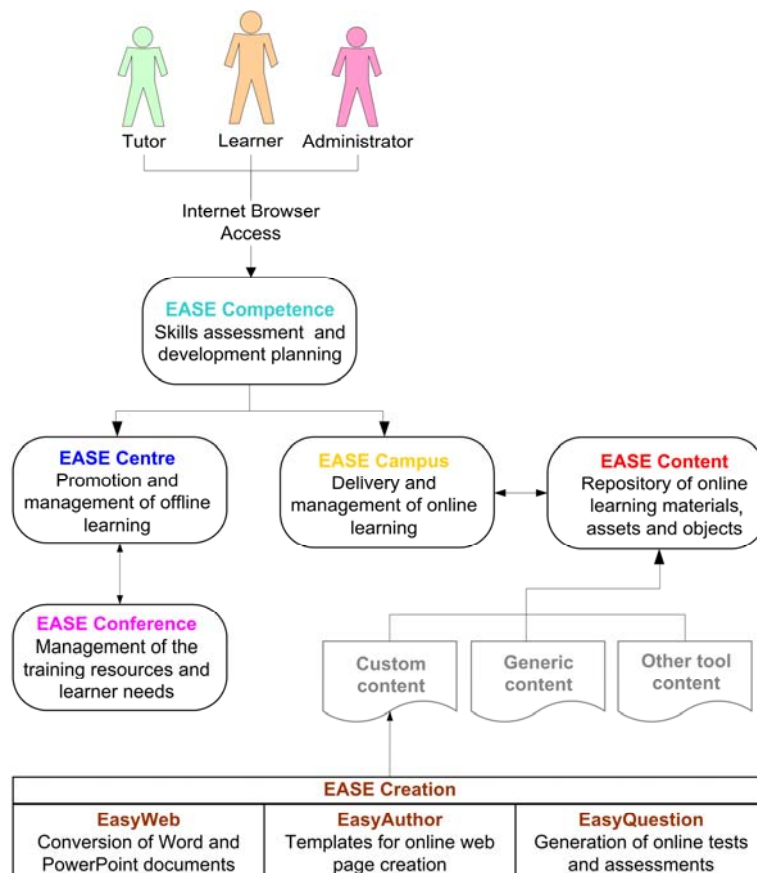


EASE Enterprise

EASE is an advanced and proven learning environment that is used for the development, promotion, delivery and management of all forms of learning. **EASE** is used by commercial and academic training providers and organisational training teams to manage online learning, short courses, learning centres, blended learning programmes, and formal qualifications.

EASE comprises mix and match modules to be used individually to meet specific business needs or together to provide an enterprise wide learning and content management solution.



Benefits of EASE

- **Delivery of training anytime, anywhere** by offering learners, tutors and administrators access through a browser.
- **Reduction of administration costs** through automated course set-up, learner self-registration, tracking and reporting.
- **Cost effective development of courses** with IMS/SCORM compliant easy authoring tools and delivery of off-the-shelf packages.
- **Blended learning programmes** with self-study materials and face-to-face training for a highly productive learning experience.
- **Full interface branding** to capture corporate styling, learner centred delivery of learning and multilingual capability.
- **Increase in learner efficiency** by enabling users to profile their learning needs and select relevant training options.
- **Improved learner success** through collaborative working using discussion groups, live chat and virtual classrooms.
- **Tutor tools to provide excellent support** including the creation of resources and tests, online feedback and facilitation of discussions.

The EASE Modules

EASE Competence

This module provides options for the pre-testing of skills and knowledge so that a learner can prioritise their development. Users are helped to identify learning options that meet their needs and to create their personal development plan.



The Competence toolset enables you to define skills and competences and to group these together into profiles. Learners rate themselves against the profiles and receive a comprehensive report highlighting their development needs. Testing options include both self and multi-rater formats, together with learning preferences for adaptive learning.

EASE Campus

This module provides a feature rich, learner support environment for the set-up, delivery and management of online courses. EASE Campus provides full support for individual learners, learner groups and the tutorial team, including asynchronous and synchronous communication.



The Campus toolset enables you to package online programmes from learning objects, schedule programme diaries and manage learner assessments. It has integrated notice-boards, discussion groups, real-time chat tools and whiteboard features. Fully SCORM v1.2 compliant and with comprehensive reporting tools, EASE Campus supports tracking of learner achievements, system usage and the generation of bespoke reports.

EASE Centre



This module supports the management of off-line training in a centralised or decentralised organisation. It includes features to:

- set-up and manage instructor led events including delegate registration, management of joining instructions and pre-course work, waitlist management and evaluation.
- manage users, cohort groups, roles and access permissions.
- enable the creation of blended learning programmes and linked events.
- support the cataloguing, lending and management of resources like videos, etc.
- allow tailoring to the client organisation specific business and certification processes.

EASE Conference



This module provides features to plan and manage events for organisations with dedicated training resources or a conference centre. EASE Conference supports all aspects of event planning and management including checking resource availability, allocating resources, making reservations, managing requirements for accommodation, catering and billing. A comprehensive range of management and operational reports helps ensure smooth running of events and maximisation of training resources.

EASE Content



This module provides a learning object repository to enable the compilation of online courseware and offline materials. It enables the structure of a course or programme map to be defined with links to specific learning assets which may be web pages or any standard file type (e.g. Word documents, pdf's, audio tracks, video clips, etc.). Learning content can be custom created by EASE Creation or third party authoring tools or imported as packaged content from suppliers.

EASE Creation

This module provides authoring tools to create learning assets and learning objects.



- **EasyWeb** is a powerful process for converting text-based materials into online learning modules that can be further enhanced by adding video, animation and sound. EasyAuthor can be used to develop online materials using specially designed Word templates – an ideal choice for course developers who do not have time to learn an authoring package.
- **EasyAuthor** is an easy-to-use authoring package which contains a series of template screens that you can use, with no programming knowledge, to create multimedia information and include question screens (e.g. drag and drop, multiple choice).
- **EasyQuestion** enables tests to be created using a range of types (e.g. multiple choice, drag and drop, fill-in-blanks, multi-rating, etc.) and stored into question banks. Individual test items are automatically stored in the database and formal or invigilated test scores are entered into a student's Gradebook for learner and tutor review.

Learning with EASE



Our pedagogic approach combined with our excellent database management software makes **EASE** a uniquely powerful learning tool for delivering and managing engaging learning. In addition, **EASE** has all of the tracking and management reporting facilities one would expect within an integrated **Learning and Content Management System**, together with **Rapid Authoring** tools.

Based upon extensive pan-European research into the way that people manage their own learning, the **EASE** product architecture is underpinned by a series of principles:

- **EASE** focuses on the learner. New learners need to feel familiar (at a technical and social level) with an online environment before they will participate. Recognising that learners have limited time, we have created an interface that is engaging, easy-to-use and above all relevant to each learner's needs.

Learners are equipped to manage the whole learning process from initial needs assessment, through course selection, development planning, self-registration and learning online through their own home page.

The **EASE** interface can be fully branded and labels can be amended or translated by the administrator for multilingual operation by the users.

- **EASE** goes further than delivering online content by supporting the definition of the learning process itself. Self-study learners achieve greatest success when the programme goals, milestones and learning route are clearly set-out. **EASE** presents online programmes as a map to facilitate navigation - learners are able to move between content, discussions and their programme schedule quickly and easily.
- **EASE** enables learning designers to create programmes in a **blend of formats** including curriculum-based programmes, instructor-led events and learner-centred programmes based on competence profiles. Tools include an authoring system, pre-and post learning testing, a course builder for building online programmes and system objects (e.g. discussion boards) that can be integrated with content objects to form blended online programmes.
- The true power of the Web lies in its ability to create **collaborative learning communities** that introduce human interaction. **EASE** has its own integrated suite of communication tools that can be used by learners, tutors, mentors or anyone else involved in the learning process. These include message boards, discussion groups, whiteboards, virtual communications and collaborative workspaces for project work.
- **Online learning works best when it is supported** - the tutor plays a critical role in the ongoing facilitation and motivation. **EASE** equips tutors with tools to add resources, set-up pre-course work, create notices and e-polls, facilitate discussions, track learner progress and provide feedback to learners. **EASE** supports cohort management so learners can also enjoy the support of peers.

